WARNING Before playing this game, read the Xbox 360° Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.



.CONTENTS

. GAME CONTROLS: 03 . WELCOME: 06 . THE RACING SCREEN: 08 . MAIN MENU: 07 . CHALLENGES: 08 . MULTIPLAYER: 09 . THE RIDERS: 10 . THE TRACKS: 15 . MUSIC CREDITS: 23 . WARRANTY & TECHNICAL SUPPORT: 25	. CONNECT TO Xbox LIVE:	02
. THE RACING SCREEN: 08 . MAIN MENU: 07 . CHALLENGES: 08 . MULTIPLAYER: 09 . THE RIDERS: 10 . THE TRACKS: 15 . MUSIC CREDITS: 23	. GAME CONTROLS:	03
. MAIN MENU: 07 . CHALLENGES: 08 . MULTIPLAYER: 09 . THE RIDERS: 10 . THE TRACKS: 15 . MUSIC CREDITS: 23	. WELCOME:	06
. CHALLENGES: 08 . MULTIPLAYER: 09 . THE RIDERS: 10 . THE TRACKS: 15 . MUSIC CREDITS: 23	. THE RACING SCREEN:	08
. MULTIPLAYER: 09 . THE RIDERS: 10 . THE TRACKS: 15 . MUSIC CREDITS: 23	. MAIN MENU:	07
. THE RIDERS: 10 . THE TRACKS: 15 . MUSIC CREDITS: 23	. CHALLENGES:	08
. THE TRACKS: 15 . MUSIC CREDITS: 23	. MULTIPLAYER:	09
. MUSIC CREDITS: 23	. THE RIDERS:	10
	. THE TRACKS:	15
. WARRANTY & TECHNICAL SUPPORT: 25	. MUSIC CREDITS:	23
	. WARRANTY & TECHNICAL SUPPORT:	25

Due to the real-time activity of the MotoGP™ season, this game may not accurately feature all 2008 statistics and may contain information from the 2007 season.



.02

.CONNECT TO Xbox LIVE

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

. CONNECTING

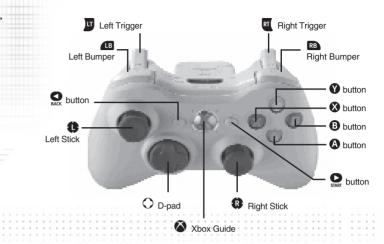
Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www. xbox.com/live/countries.

. FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.



GAME CONTROLS



Change Camera

. DEFAULT GAME CONTROLS

D-pad / Left stick Menu selection A button Confirm B button Back button

Options [if applicable]

. WHILE RACING

D-pad / Left stick Steer / shift rider's weight forwards or backwards Accelerate LT Front Brake A button Rear Brake B button Gear Up button Gear Down RB Reverse button Rear View

.03

mater

.THIS IS WHAT IT FEELS LIKE...

» Like you're up against the greatest riders in the world.

Like you're harnessing the fastest bikes on the planet.

» TUTORIAL

- Marino

The first time you play MotoGP 08 you may wish to try the tutorial mode. This will help you decide what motorcycle and racing style suits you best. To enter tutorial mode, toggle the option to START TUTORIAL and press **3**.

The tutorial plunges you immediately into an arcade race but will offer hints and tips from the start.

To access the tips, enter the pause menu by pressing START. From here you will be able to alter the racing model (from 'Arcade' to 'Advanced' or 'Simulation'), change transmission options or leave the tutorial mode entirely.

You will also be given the option to gain live tips whilst in the tutorial mode. With this option activated, the game will judge your riding style and offer help and advice wherever needed.

Like nothing, but **nothing** can stop you

from making the 2008 season your own.

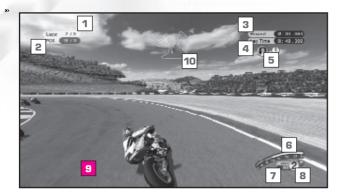
Introduce new heroes

of your own creation,

give it all and **risk it all.**



THE RACING SCREEN



1. Lap Indicator Shows the number of laps you have completed. Position Shows your current position in the race.

Record Displays the current record lap time.

Lap Time Displays your last lap time.

Direction A direction arrow will appear to give you warning of upcoming

Rev Counter The curved line indicates the current engine revs. 7.

Current speed (set to kilometres per hour as default). Speed

Gear Indicates the gear being used.

Indicates the gap between you and the riders just in Gap

front/behind vou.

Displays an overhead view of the track, including your position 10. Map

and the leading opponent's position.

Race updates appear live on screen letting you know about Race Updates

riders overtaking, crashes, and other track activity (not shown

Exclamation Mark Warns you that you are going too fast for the corner (not shown

on diagram).

The game screen can be configured via the set-up menu. The display shown above is the default configuration.



.MAIN MENU



CARFER

Career mode challenges you to create and develop a new rider over five racing seasons with the aim of becoming the ultimate MotoGP champion. You will be able to choose a team and bike class at the beginning of each season for your customized rider. As you win races, stronger teams will be interested in recruiting you for the following season. New teams, helmets and bike upgrades will become available as your rider progresses.

. QUICK RACE

Choose your favorite track, rider, difficulty level, bike class, riding model ('Arcade' to 'Advanced' or 'Simulation'), transmission type, number of laps and weather conditions. Then hit the tarmac and don't look back.

. TIME ATTACK

This option challenges you to set the best time at each circuit, competing against yourself to shave vital seconds off your record. Make your selections for circuit and rider then start racing. You are given the option to have a ghost rider who will appear after the first valid lap you complete. This ghost follows the line taken on your previous fastest lap, enabling you to judge where best to gain time. A ghost displaying your fastest line around each circuit is always available so you can keep chasing and keep improving.

. CHAMPIONSHIP

Championship Mode allows the selection of any class, rider and team. It enables you to compete in, and re-create, the 2008 season. Practice and Qualifying modes are optional whilst options including weather, difficulty, number of laps and handling model are available to help you better define the season.

Before each race there is the option to alter the mechanical set-up of your bike. This includes changing tyres, suspension settings and gear ratios. You will also be able to check rider standings, see where your rider ranks in the championship and view individual performance statistics. The option of practicing the circuit solo in free practice mode is available.



.MAIN MENU

. CHALLENGES

50 unique challenges await the ambitious rider. If you have the nerve to take them on and the skill to see them through, you'll be rewarded with hidden content.



Challenges are divided into the following categories:

Speed Stay above the speed indicated and finish inside the allotted

Brakes Use a limited amount of braking sparingly to complete a circuit

of the track.

Racing Line Don't stray too far from optimal racing line.

Checkpoint Reach each checkpoint before time runs out in order to

complete the lap.

Single Race Compete in an actual race scenario from MotoGP.

Championship Compete in an actual championship scenario taken from

MotoGP.

Beat a single opponent to the finish line on the final sector of 1vs1

a circuit.



MAIN MENU

MULTIPLAYER

Take the racing online and compete against your friends. The following modes are available:

Player Match For a single race against friends which is NOT recorded in

online rankings.

OPTIONS



Xbox 360 **Controller Settings** Configure your controller for maximum response.

Audio Setup

Set sound effect/music volume and choose the audio output to

suit your hardware setup.

Video Setup

Customize every element of the in-game 'Heads Up Display'

to suit your style of play.

Colour Settings

Configure the in-game contrast and brightness levels.

Credits See the names of the people behind the game.





MotoGPU



.THE RIDERS

MotoGP

. CASEY STONER

. AUSTRALIA/DUCATI

Casey Stoner won the title of MotoGP World Champion in 2007, despite it being only his second season in the category and his first as a works Ducati rider. Already Stoner is the 5th best performer ever in MotoGP and his debut win in Qatar in 2007 also made him the first Australian rider to win in all three current GP classes.

. DANI PEDROSA

. SPAIN/REPSOL HONDA

This generation's most successful Spanish road racer, Dani Pedrosa served a superlative apprenticeship in the smaller classes before coming to MotoGP as a works Honda rider in 2006. Still only 22, Pedrosa has grown up in the world championship paddock since being spotted at the age of 15. He has since gained a total of 3 titles, 27 wins and 57 podiums. Dani's 2006 victory in China made him the second youngest rider ever to have won in the premier class.

. ANDREA DOVIZIOSO

. ITALY/JIR TEAM SCOT

Still just 22, Dovizioso is another one of those riders who seems to have been around a long time. 2008 will be his seventh season at world championship level and his very first in MotoGP. 2003 was his second full campaign as a pro and it delivered his first 125cc podiums. Since that time he has not dropped out of the top five in any championship standing. MotoGP will be tougher, but many feel that this talent from Forli is Italy's future at the top end of the scale.

. COLIN EDWARDS

. USA/TECH 3 YAMAHA

Down to earth and extremely likeable, the 34-year old is entering the twilight of his MotoGP career. He started 2008 pursuing a first win that was so close to materializing at Assen in 2006. Edwards has a fantastic record for consistency in MotoGP. He has only missed the points eight times from his 84 appearances and six seasons prior to 2008. He has made the top ten in 60 of those 76 points-scores.

. CHRIS VERMEULEN

. AUSTRALIA/SUZUKI

After forging his name and reputation in the UK through Supersport and Superbike racing, Chris Vermeulen enters his third year as a MotoGP competitor and second as a Suzuki representative. The 2005 Superbike runner-up, he has impressively gained five podiums and one victory in his two full campaigns to-date and excelled at driving in the rain at Le Mans last year to walk the MotoGP podium for the first time.

. ANTHONY WEST

AUSTRALIA/KAWASAKI RACING

Anthony West cut his teeth racing dirt-track before taking his first steps into road racing. In 1998 he won the Australian 250cc production title, finished 3rd in the Australian 125cc Championship and qualified for the Australian Grand Prix. In his first full season of world championship competition he broke into the top-10 eight times and racked up a total of 66 points - finishing 12th overall.



.THE RIDERS

MotoGP

. RANDY DE PUNIET

. FRANCE/LCR HONDA

One of two French representatives in the MotoGP series, Randy de Puniet has a decade of Grand Prix experience at the age of 27. Although 2008 sees only his third season of MotoGP participation, he is an excellent qualifier. He dropped out of the top ten only three times in 2007 and made a slot on the first two rows of the grid seven times in the last ten races of the year. He will celebrate ten seasons of GP participation in 2008.

. ALEX DE ANGELIS

. SAN MARINO/SAN CARLO HONDA GRESINI

Alex de Angelis is one of four new faces in MotoGP for 2008 and one of the top three to emerge from the 2007 250cc world championship. Still just 24-years old, De Angelis entered the Grand Prix scene in 2000 at the age of 16 and needed two full seasons before catching sight of the podium for the first time. He was 125cc world championship runner-up in 2003 but that first GP victory remained painfully elusive and it was not until 2006 and 23 podium appearances later that he triumphed in Valencia.

. JOHN HOPKINS

USA/KAWASAKI RACING

In 2002 teenager John Hopkins was thrown into the deep-end of MotoGP after promising form and titles in AMA supersport and Formula Xtreme marked him as the new major talent in US road racing. It took Hopkins four years and a degree of patience with Suzuki's efforts and evolution towards a competitive machine before he could celebrate his first podium. The American often had to push his motorcycle to the limits in order to fill the top ten on the leader-board. 2007 was his best season to-date handing him four trophies to break him into the top five of the standings for the first time, scoring fourth overall.

. TONI ELIAS . SPAIN/ALICE

The Spaniard, a winner at the 125cc and 250cc level, has always been impatient to reach the premier class. Although he has yet to make the same impact as he did during the four years where he stayed in the top four overall in 125cc/250cc, his presence ensures an unpredictable edge to MotoGP. He only failed to score points twice in his 28 starts during his first two seasons in the MotoGP class, but missed the top fifteen three times before breaking his leg in 2007.

. MARCO MELANDRI

. ITALY/DUCATI

Melandri has won races in every category, was a rightful 250cc champion in 2002, and is a reliably fast performer with top five championship finishes in eight of his ten seasons at the highest level. Marco has a winning career that spans nine seasons. In the 2008 MotoGP field, only Rossi and Capirossi boast a longer spell.

. VALENTINO ROSSI

. ITALY/FIAT YAMAHA

Valentino Rossi is an icon of motorcycle racing, arguably one of its greatest riders ever, and a visible face of MotoGP around the world. A record-breaker and flamboyant multiworld champion, he has recently waded through his shallowest pool of results. Still regarded as the supreme master of his art in many circles, 'The Doctor' faces a challenge in returning to the top of the crop in 2008.



.THE RIDERS

MotoGP

. JORGE LORENZO . SPAIN/FIAT YAMAHA

It is apt that double 250cc world champion Jorge Lorenzo partly shares a pit-garage with Valentino Rossi for his maiden MotoGP attempt, considering the confident Spaniard's potential for domination and his tendency towards post-race theatrics. Jorge is seen as the key future star of the competition by more than just his followers. With 17 Grand Prix wins Jorge is the most successful Spanish 250cc rider ever. He won nine races in 2007, more than half the 250cc calendar, and all were taken from pole position.

. SYLVAIN GUINTOLI . FRANCE/ALICE

Sylvain began his career racing scooters before moving up to become one of the top privateers competing in the 250cc class from 2001 to 2006. Riding Aprilia machinery he took a Championship best of 9th in 2006. He made a strong impression in 2007, despite only entering the top ten on two occasions from seventeen GPs. One of those results was an excellent fourth position in Japan. 2008 will be the first time Guintoli has raced for Ducati.

. JAMES TOSELAND

GREAT BRITAIN/TECH 3 YAMAHA

The 2007 World Superbike Champion is the only British rider in MotoGP this year. Toseland captured the production-based title before, in 2004, and at the age of 27 knew that the time was right to try his hand at MotoGP. Toseland will be hoping to erase a poor 2007 for Great Britain where, for the first time in the history of the premier-class, a rider from the UK did not score a world championship point. Armed with 2008-spec machinery and the homely Tech3 Yamaha set-up, the British racer carries the hopes of a nation.

. SHINYA NAKANO

. JAPAN/SAN CARLO HONDA GRESINI

With six seasons in MotoGP and nine at World Championship level, Shinya Nakano is one of the older generation. Articulate and amiable, Shinya has been a top ten regular for more than half a decade and negotiates a second year with Honda. Nakano is the third most experienced rider in the MotoGP class this season. 2007 was his leanest season yet in the category as he made the top ten on only three occasions and was seventeenth overall.

. LORIS CAPRIOSSI . ITALY/SUZUKI.

Three World Championships, wins in every class, and 29 Grand Prix victories in an 18-year period means that Loris Capirossi is now the elder statesman of MotoGP and the most experienced racer on the grid. Capirossi holds the record for the longest winning career in Grand Prix with more than 17 years covering the time from his first GP win (Great Britain, 125cc) to his 2007 victory in Japan. He has finished outside of a Championship top ten only once in 17 years.

. NICKY HAYDEN . USA/REPSOL HONDA

As the 2006 MotoGP World Champion, Hayden was the last winner in the 990cc era before the change to 800cc engine regulations in 2007. A dedicated approach and consistency ensured that Hayden was the USA's seventh number one in the premier class during '06. Nicky finished 8th in his title defense and initially had difficulty adapting to the high-corner speed emphasis of the 800cc machines. He starts his sixth season with the Repsol Honda team in 2008.



.THE RIDERS

250cc

RIDER NAME	NUMBER	TEAM
HIROSHI AOYAMA	4	Red Bull KTM 250
ALEX DEBON	6	Lotus Aprilia
RUSSEL GOMEZ	7	Blusens Aprilia
IMRE TOTH	10	Team Toth Aprilia
THOMAS LUTHI	12	Emmi – Caffe Latte
RATTHAPARK WILAIRO	T 14	Thai Honda PTT SAG
ROBERTO LOCATELLI	15	Metis Gilera
KAREL ABRAHAM	17	Cardion AB Motoracing
ALVARO BAUTISTA	19	Mapfre Aspar Team
HECTOR BARBERA	21	Team Toth Aprilia
ALEX BALDOLINI	25	Matteoni Racing
FABRIZIO LAI	32	Campetella Racing
MIKA KALLIO	36	Red Bull KTM 250
ALEXI ESPARGARO	41	Lotus Aprilia
DONI TATA PRADITA	45	Yamaha Pertamina Indonesia
EUGENE LAVERTY	50	Blusens Aprilia
LUKAS PESEK	52	Auto Kelly - CP
MANUEL POGGIALI	54	Campetella Racing
HECTOR FAUBEL	55	Mapfre Aspar Team
MARCO SIMONCELLI	58	Metis Gilera
JULIAN SIMON	60	Repsol KTM 250cc
YUKI TAKAHASHI	72	JiR Team Scot 250
MATTIA PASINI	75	Polaris World





.THE RIDERS

. 125cc

NAME	NUMBER	TEAM
GABOR TALMACSI	1	Bancaja Aspar Team
ALEXIS MASBOU	5	Loncin Racing
JOAN OLIVE	6	Belson Derbi
EFREN VAZQUEZ	7	Blusens Aprilia Junior
LORENZO ZANETTI	8	ISPA KTM Aran
SANDRO CORTESE	11	Emmi - Caffe Latte
ESTEVE RABAT	12	Repsol KTM 125cc
JULES CLUZEL	16	Loncin Racing
STEFAN BRADL	17	Grizzly Gas Kiefer Racing
NICOLAS TEROL	18	Jack & Jones WRB
ROBERTO LACALENDOLA	19	Matteoni Racing
ROBIN LASSER	21	Grizzly Gas Kiefer Racing
PABLO NIETO	22	Onde 2000 KTM
SIMONE CORSI	24	Jack & Jones WRB
STEFANO BIANCO	27	S3+ WTR San Marino Team
ANDREA IANNONE	29	I.C. Team
PERE TUTUSAUS	30	Bancaja Aspar Team
SERGIO GADEA	33	Bancaja Aspar Team
RANDY KRUMMENACHER	34	Red Bull KTM 125
RAFFAELE DE ROSA	35	Onde 2000 KTM
BRADLEY SMITH	38	Polaris World
POL ESPARGARO	44	Belson Derbi
SCOTT REDDING	45	Blusens Aprilia Junior
BASTIEN CHESAUX	48	S3+ WTR San Marino Team
STEVIE BONSEY	51	Degraaf Grand Prix
HUGO VAN DEN BERG	56	Degraaf Grand Prix
MICHAEL RANSEDER	60	I.C.Team
MIKE DI MEGLIO	63	Ajo Motorsport
LOUIS ROSSI	69	FFM Honda GP 125
TOMOYOSHI KOYAMA	71	ISPA KTM Aran
MARCO RAVAIOLI	72	Matteoni Racing
TAKAAKI NAKAGAMI	73	I.C.Team
DOMINIQUE AEGERTER	77	Ajo Motosport
MARC MARQUEZ	93	Repsol KTM 125cc
ROBERT MURESAN	95	Grizzly Gas Kiefer Racing
DANNY WEBB	99	Degraaf Grand Prix



.THE TRACKS

MotoGP™ 08 faithfully recreates the world's most testing motorcycle circuits.

» LOSAIL INT. CIRCUIT [COMMERCIAL BANK GRAND PRIX OF QATAR]

Length: 5.38km

5.4 km of gruelling curves in the heat of the Qatar desert make Losail one of the world's most trying circuits. The circuit's long 1km straight allows you to build up some speed but watch out for the quick left handers which can get the adrenaline pumping.



JEREZ [GRAN PREMIO DE ESPA-A]

Length: 4.423km

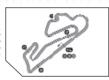
The sunny south of Spain is the setting for this circuit. Consistently blue skies, glorious scenery and gigantic grandstands make Jerez a real event. With its variety of straights and turns, the track is often used as a testing ground for MotoGP™ teams.



ESTORIL (GRANDE PREMIO DE PORTUGAL)

Length: 4.192km

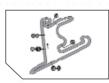
One of the most difficult circuits in the series, Estoril combines a tough chicane with long, wide curves to create a set of unique challenges for the riders. Exciting to watch and heart-stopping to race, Estoril makes for one of the highlights of the MotoGPTM calendar.



SHANGHAI CIRCUIT [PRAMAC GRAND PRIX OF CHINA]

Length: 5.281km

This is a state-of-the-art circuit with huge grandstands and the most sophisticated pit and paddock areas on the planet. The circuit itself is easily one of the most thrilling in the series with roller coaster-like twists and turns, and very fast straights.



LE MANS [ALICE GRAND PRIX DE FRANCE]

Length: 4.18km

One of the most famous tracks in the series, the Le Mans track is actually built around the 24 hour track. This is one of the most controlling circuits in MotoGPTM dominated by first gear corners, late braking and hard acceleration.

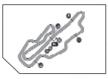


.THE TRACKS

MUGELLO [GRAN PREMIO D'ITALIA ALICE]

Length: 5.245km

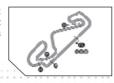
The romantic setting (in a beautiful Tuscan valley) belies its reputation as one of the most challenging in the world. The 5.245km track includes slow and fast curves, long straights and off-camber corners. Not only does this put man and machine to the test, it is also one of the touchest tracks to set up your bike for.



CIRCUIT DE CATALUNYA IGRAN PREMI DE CATALUNYAI

Length: 4.727km

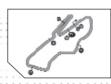
Barcelona is a unique city and it boasts one of the world's greatest circuits. With a kilometre long straight and a series of left and right turns that equal some of the best on the planet this circuit is a challenge for even the most experienced riders.



DONINGTON PARK IBRITISH GRAND PRIXI

Length: 4.023km

Built in a natural amphitheatre, the Donington Park circuit is one of the best in the UK. A demanding series of tight bends combine with a flowing first section to deliver the kind of variety that will keep you coming back for more.



TT ASSEN [A-STYLE TT ASSEN]

Length: 4.555km

Designed for the Dutch TT and opened in 1954 the TT Assen circuit is a favorite with the riders. Recently truncated to make for a more exciting racing experience, the track features some world class experiences such as the banked Strubben Corner.



SACHSENRING [ALICE MOTORRAD GRAND PRIX DEUTCHSLAND]

Length: 3.671km

Sachsenring first played host to MotoGPTM in 1998 and the track has seen many improvements since. Numerous tight bends may make this one of the slower tracks in the series but they also result in nail-bitingly close pack action with only the most daring able to break away.



- Martina

.THE TRACKS

» LAGUNA SECA [RED BULL U.S. GRAND PRIX]

Length: 3.61km

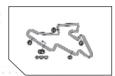
This track has been subject to numerous improvements over the last few years and in 2006 hosted a return for MotoGP™ as a U.S. Grand Prix. Its 11 curves and long straights provide the scope for some breathtaking action.



AUTOMOTODROM BRNO (CARDION AB GRAND PRIX CESKE REPUBLIKY)

Length: 5.403km

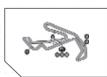
Czechoslovakia offers an amazing track at Brno with a majestic sweeping circuit which constantly changes in elevation. Riders fly past some beautiful forestry as they take on fast corners that push both man and machine to the limit.



MISANO (GRAN PREMIO DI SAN MARINO)

Length: 4.18km

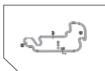
Close to Rimini, the Misano circuit has played host to many thrilling motorcycle events since it was built in 1972. MotoGPTM returned to the circuit in 2007 to enjoy its upgraded facilities and spectacular atmosphere.



INDIANAPOLIS [RED BULL INDIANAPOLIS GRAND PRIX]

Length: 4.216km

Motorcycle racing will return to the Indianapolis Motor Speedway for the first time in nearly a century for the Red Bull Indianapolis GP in 2008. The Red Bull Indianapolis GP will take place on a brand new, 16-turn course designed specifically for MotoGP™.



TWIN RING MOTEGI [A-STYLE GRAND PRIX OF JAPAN]

Length: 4.801km

The Motegi complex is the center of the Japanese motor sports enthusiasts world hosting both road and oval courses, museums, hotels, shops and many other attractions. Built in 1997 by Honda, the circuit provides plenty of two-wheeled challenges.



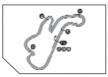
.THE TRACKS

.NOTES

PHILLIP ISLAND [AUSTRALIAN GRAND PRIX]

Length: 4.448km

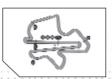
The Phillip Island circuit plays host to some of the most elegant motorcycle action as riders stream through its curves at awe-inspiring speeds. Dating back to the 1920's Phillips Island is the spiritual home to motor sport in Australia.



SEPANG CIRCUIT [POLINI MALAYSIAN MOTORCYCLE GRAND PRIX]

Length: 5.548km

One of the most exciting, though gruelling, circuits on the calendar is Sepang which set new standards for circuits worldwide when it opened in 1999. The track lends itself to overtaking with slow corners and long straights providing plenty of opportunity for opening up the throttle on the MotoGP™ motorcycles.

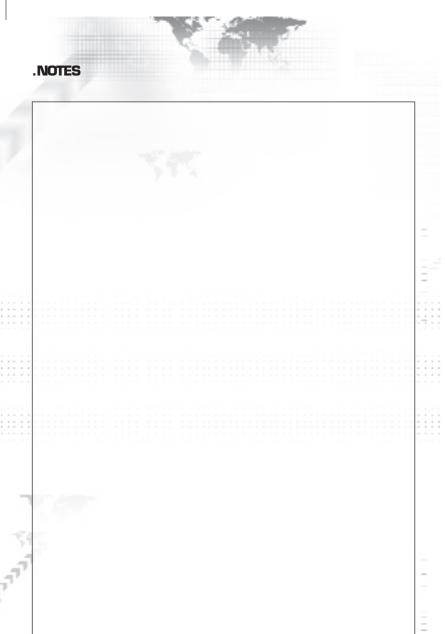


COMUNITAT VALENCIANA [GRAN PREMIO DE LA COMUNITAT VALENCIANA]

Length: 4.005km

One of the smallest circuits in the series, Valencia's tightly bound curves and respectable straights make for some intense motorcycle action for the season's final race.







Check out www.iplay.com for more great games

Motogpie

LOG ON...

CAPCOM-UNITY.COM

- TALK TO US! In addition to fan-to-fan discussions, Capcom staffers and even executives read and respond directly to your questions!
- Find other fans, competitors, or even PLAY against Capcom staff!
- **EARN REWARDS** for community participation and gaming achievements!
- Check out **BEHIND-THE-SCENES** blogs, articles, and media!
- Enter Capcom Unity member-only CONTESTS AND SWEEPSTAKES!





.MUSIC CREDITS

"Black Euro"

Written and performed by Disco Ensemble
Published by: Air Chrysalis Scandinavia AB
© Fullsteam Records under exclusive license to Universal Music
domestic division, a division of Universal Music GmbH
© Fullsteam Records under exclusive license to Universal Music
domestic division, a division of Universal Music GmbH

"Get Funky"

Performed by Groove Allegiance Written by Christopher D Hughes (PRS) Published by Pigfactory LLC USA (ASCAP) Courtesy of Splank Records

"Dance Dance Dance (pigmix)"

Performed by LeGrand
Written by Fabian Lundgren/Martin Lundgren/Sinisa Krnjaic/

Anders
Tillaeus/Fredrik Tillaeus (STIM)
Published by Pigfactory USA (ASCAP) & RoastingHouse Music

Songs Music Group (STIM)

Courtesy of RoastingHouse Records "Obey (DJ Quest Remix)"

Performed by Vandal Written, Produced & Arranged by Sam Evans Additional Remix & Production by Marcus Britnell 2006 L of 49 Ltd

"Let Me Out (Hyper Remix)"

Performed by Born Tricky & Mr. Frisk Written, Produced & Arranged by Jeremy Duffy & Ryan Stanford Additional Remix & Production by Guy Hatfield 2006 Spin Out Records

"Psycho (pigmix) (Instrumental)"

Performed by Cosmic Ballroom
Written by Sorewall/Nilsson (STIM)
Published by Pigfactory USA (ASCAP) & Roasting House Music
/Scandinavian
Songs Music Group (STIM)
Courtesy of RoastingHouse Records

"Hotspot"

Performed by Adam Form Written and Produced by Adam Form (Copyright control)

"Catching Flames" Written and performed by James Nutt

(Copyright Control)

"Nova

Written and performed by Bryan New Published by Pigfactory LLC USA (ASCAP)

"Get On The Beat"

Performed by The Kolab Written by Keatly Haldeman (BMI), Jason Cast (BMI), John R Fabregas (BMI)

Published by Monkeyfactory (BMI)

All above tracks provided by Platinum Sound Publishing. Music Supervisor/Project manager – Adi Wimman With special thanks to: Pig factory, Chrysalis Music Publishing, Universal Publishing, Spin Out Records and the Academy of Contemporary Music.

"FINAL DESTINATION"

Written and Performed by Point Blank Ltd. (ASCAP)
Courtesy of Universal Music Production Library (UMPL)

"ANOTHER BREAKDOWN"

Written by Mark Liggett, Tony Buschle, Brian Finkelmeier, Kevin Finkelmeier and Dan Mecher and Performed by Mark Liggett Courtesy of Universal Music Production Library (UMPL)

"CROSSES"

Written by Steve Friedlander, Kristina Krupinski, Joe Mezzacappa and Kenneth Mundy and Performed by The Symptoms Courtesy of Universal Music Production Library (UMPL)

"IN THE DOOR, THROUGH THE VEIN" Written by Steve Friedlander, Kristina Krupinski, Joe Mezzacappa

and Kenneth Mundy and Performed by The Symptoms

Courtesy of Universal Music Production Library (UMPL)

"THE MORNING AFTER YOU"

Written by Steve Friedlander, Kristina Krupinski, Joe Mezzacappa and Kenneth Mundy and Performed by The Symptoms Courtesy of Universal Music Production Library (UMPL)

"CHDOME

Written by Steve Friedlander, Kristina Krupinski, Joe Mezzacappa and Kenneth Mundy and

Performed by The Symptoms

Courtesy of Universal Music Production Library (UMPL)

International Rights Secured.

Not for broadcast transmission.

All rights reserved. DO NOT DUPLICATE.

WARNING: "It is a violation of Federal Copyright Law to synchronize this Video Game with video tape or film, or to print the Composition(s) embodied on this Video Game in the form of standard music notation, without the express written permission of the copyright owner."

.CAPCOM MOTOGP 08 CREDITS

CAPCOM EUROSOFT LIMITED

SENIOR PRODUCER

Darryl Shaw

MARKETING SERVICES MANAGER

Florence Bethuys

MILESTONE http://www.milestone.it

EXECUTIVE PRODUCER

Antonio Farina

PRODUCTION MANAGER Andrea Martinoli

OPERATIONS MANAGER

Simone Rechini DDODLICEDS

Fabio Paglianti Simone Pauletto Gian Marco Zanna

DATA & CONTENT MANAGER

DATA & CONTENT MANAGEMENT

Remigiusz Zagrobelski

LEAD GAME DESIGNER

Simone Magni

GAME DESIGNERS Emanuele Mari

Matteo Pezzotti Irvin Zonca

ADDITIONAL GAME DESIGNER

Matteo Sciutteri SOUND DESIGNER

Gianni Ricciardi

HEAD OF DEVELOPMENT

Stefano Lecchi

LEAD GAME PROGRAMMER Stefano Sampietro

GAME PROGRAMMERS

Gianluca Barbera

Stefano Buora Michele Caletti Giuseppe Campana Luca Ferrara Cristian Marastoni Paolo Maninetti Christian Orlandi Sandro Ponticelli Christian Slanzi

ADDITIONAL PROGRAMMERS PROVIDED BY DTALES

LEAD ARTIST

Giacomo Giannella

LEAD TRACK ARTIST Bachele Doimo

SENIOR TECHNICAL ARTIST Riccardo Minervino

OUTSOURCING MANAGER

Giovanni Mangione TRACK ARTISTS

Michele Bertolini

Marco Carta Mauro Ferrari

Matteo Di Domenico Luca Naitza Nazareno Urbano Senior Bike Artist Eduardo Simioni

BIKE ARTISTS

Riccardo Aversa Massimiliano Bottega Giuseppe Calcagno

HUMAN MODELS, TEXTURES & ANIMATIONS

Giovanni Bianchin

Antonella Massari Giacomo Trombetta Nicola Neri Juan Guathier

ADDITIONAL TRACKS, MODELS & TEXTURES BY ALESSANDRO PIEMONTESI

Virtuos Games

Ultizen AFM

LEAD UI GRAPHICS Luca Fadigati

UI GRAPHICS

/alentina Cavalleri

Paolo Laganà Mirko Marassi

QA TEAM Aldo Barosso

Stefano Bellino Andrea Marasco Masatomo Ueda Simone Vettori

HEAD OF R&D

Marco Geddo

R&D PROGRAMMERS

Marco Altomonte Daniele Castagna Marco Marconi Paolo Milan Antonino Perricone

MANAGING DIRECTOR

Virgilio Bixio HR MANAGER

Giorgio Beccaceci

MANAGEMENT ASSISTANT

Alba Labagnara Office Managers

Ludovica Di Bernardo Giusy Bruno

IT MANAGERS

Angelo Inzoli Marco Mazzaglia Market Analyst Pietro Guardini

CAPCOM

ENTERTAINMENT, INC. Product Development

SENIOR PRODUCER

Darryl Shaw

ASSOCIATE PRODUCER Robby Zinchak

VICE PRESIDENT PRODUCT

DEVELOPMENT Scot Bayless

DIRECTOR OF PRODUCTION

Adam Boyes

PRODUCT DEVELOPMENT STAFF

Kraig Kujawa

Gary Lake Jav Dee Allev Dave Witcher William Rompf Darvl Allison Shana Bryant Morgan Gray

Tim Innes Rey Jimenez Takashi Kubozono Justin Lambros Sean Mountain Shuhei Yamamoto Greg Lewickyj Derek Neal

DIDECTORS ROAND MARKETING Emily Anadu Mike Webster

SENIOR PRODUCT MARKETING MANAGER

Grant Luke

John Diamonon Colin Ferris

CREATIVE SERVICES

DECIDING MARKETING

Francis Mao Lindsay Young Christine Converse Kavin Converse Derek Van Dyke Stacie Yamaki Tom James Mark Holtz Sissy Chang

MANUAL PRODUCTION

Derek Yee

PUBLIC RELATIONS

Chris Kramer Melody Pfeiffer Tim Ng Jason Allen

CUSTOMER SERVICE

Darin Johnston Randy Reves

COMMUNITY

Seth Killian Shawn Baxter www.Capcom-Unity.com

CHANNEL MARKETING

Josh Margulie Reed Raird

OPERATIONS

Louie Reyes John Abinsay

DIVISIONAL COMMUNICATIONS

Kaori Tsukuda Shino Imao

BUSINESS DEVELOPMENT AND STRATEGIC PLANNING

Strategy Ninjas Seon King Christian Svensson

Dean Borgus LEGAL

Estela Lemus Toshi Hosaka

LICENSING

Germaine Gioia Junta Saito Josh Austin Amelia Denegre

SPECIAL THANKS

Hiroshi Tobisawa Mark Beaumont Kazuo Kano Romanus Wong Our Friends & Family